

Lecture for January 11, 2016

ECS 235A
UC Davis

Overview

- Protection state of system
 - Describes current settings, values of system relevant to protection
- Access control matrix
 - Describes protection state precisely
 - Matrix describing rights of subjects
 - State transitions change elements of matrix

Description

objects (entities)

	o_1	...	o_m	s_1	...	s_n
s_1						
s_2						
...						
s_n						

subjects

- Subjects $S = \{ s_1, \dots, s_n \}$
- Objects $O = \{ o_1, \dots, o_m \}$
- Rights $R = \{ r_1, \dots, r_k \}$
- Entries $A[s_i, o_j] \subseteq R$
- $A[s_i, o_j] = \{ r_x, \dots, r_y \}$
means subject s_i has rights r_x, \dots, r_y over object o_j

Example 1

- Processes p, q
- Files f, g
- Rights r, w, x, a, o

	f	g	p	q
p	rwo	r	rxo	w
q	a	ro	r	rxo

Example 2

- Host names *telegraph*, *nob*, *toadflax*
- Rights *own*, *ftp*, *nfs*, *mail*

	<i>telegraph</i>	<i>nob</i>	<i>toadflax</i>
<i>telegraph</i>	<i>own</i>	<i>ftp</i>	<i>ftp</i>
<i>nob</i>		<i>ftp, mail, nfs, own</i>	<i>ftp, nfs, mail</i>
<i>toadflax</i>		<i>ftp, mail</i>	<i>ftp, mail, nfs, own</i>

State Transitions

- Change the protection state of system
- \vdash represents transition
 - $X_i \vdash_{\tau} X_{i+1}$: command τ moves system from state X_i to X_{i+1}
 - $X_i \vdash^* Y$: a sequence of commands moves system from state X_i to Y
- Commands often called *transformation procedures*

Primitive Operations

- **create subject s ; create object o**
 - Creates new row, column in ACM; creates new column in ACM
- **destroy subject s ; destroy object o**
 - Deletes row, column from ACM; deletes column from ACM
- **enter r into $A[s, o]$**
 - Adds r rights for subject s over object o
- **delete r from $A[s, o]$**
 - Removes r rights from subject s over object o

Create Subject

- Precondition: $s \notin S$
- Primitive command: **create subject s**
- Postconditions:
 - $S' = S \cup \{ s \}, O' = O \cup \{ s \}$
 - $(\forall y \in O') [a'[s, y] = \emptyset], (\forall x \in S') [a'[x, s] = \emptyset]$
 - $(\forall x \in S)(\forall y \in O) [a'[x, y] = a[x, y]]$

Create Object

- Precondition: $o \notin O$
- Primitive command: **create object o**
- Postconditions:
 - $S' = S, O' = O \cup \{ o \}$
 - $(\forall x \in S') [a'[x, o] = \emptyset]$
 - $(\forall x \in S)(\forall y \in O) [a'[x, y] = a[x, y]]$

Add Right

- Precondition: $s \in S, o \in O$
- Primitive command: enter r into $a[s, o]$
- Postconditions:
 - $S' = S, O' = O$
 - $a'[s, o] = a[s, o] \cup \{ r \}$
 - $(\forall x \in S')(\forall y \in O' - \{ o \}) [a'[x, y] = a[x, y]]$
 - $(\forall x \in S' - \{ s \})(\forall y \in O') [a'[x, y] = a[x, y]]$

Delete Right

- Precondition: $s \in S, o \in O$
- Primitive command: **delete r from $a[s, o]$**
- Postconditions:
 - $S' = S, O' = O$
 - $a'[s, o] = a[s, o] - \{ r \}$
 - $(\forall x \in S')(\forall y \in O' - \{ o \}) [a'[x, y] = a[x, y]]$
 - $(\forall x \in S' - \{ s \})(\forall y \in O') [a'[x, y] = a[x, y]]$

Destroy Subject

- Precondition: $s \in S$
- Primitive command: **destroy subject s**
- Postconditions:
 - $S' = S - \{ s \}, O' = O - \{ s \}$
 - $(\forall y \in O') [a'[s, y] = \emptyset], (\forall x \in S') [a'[x, s] = \emptyset]$
 - $(\forall x \in S')(\forall y \in O') [a'[x, y] = a[x, y]]$

Destroy Object

- Precondition: $o \in O$
- Primitive command: **destroy object o**
- Postconditions:
 - $S' = S, O' = O - \{ o \}$
 - $(\forall x \in S') [a'[x, o] = \emptyset]$
 - $(\forall x \in S')(\forall y \in O') [a'[x, y] = a[x, y]]$

Creating File

- Process p creates file f with r and w permission

```
command create•file( $p$ ,  $f$ )  
    create object  $f$ ;  
    enter own into  $A[p, f]$ ;  
    enter  $r$  into  $A[p, f]$ ;  
    enter  $w$  into  $A[p, f]$ ;  
end
```

Mono-Operational Commands

- Make process p the owner of file g
command *make-owner*(p, g)
 enter own into $A[p, g]$;
end
- Mono-operational command
 - Single primitive operation in this command

Conditional Commands

- Let p give q r rights over f , if p owns f
command $grant \cdot read \cdot file \cdot 1(p, f, q)$
 if own **in** $A[p, f]$
 then
 enter r **into** $A[q, f];$
 end
- Mono-conditional command
 - Single condition in this command

Multiple Conditions

- Let p give q r and w rights over f , if p owns f and p has c rights over q

```
command grant•read•file•2( $p, f, q$ )  
    if own in  $A[p, f]$  and c in  $A[p, q]$   
    then  
        enter  $r$  into  $A[q, f]$ ;  
        enter  $w$  into  $A[q, f]$ ;  
end
```

Copy Right

- Allows possessor to give rights to another
- Often attached to a right, so only applies to that right
 - r is read right that cannot be copied
 - rc is read right that can be copied
- Is copy flag copied when giving r rights?
 - Depends on model, instantiation of model

Own Right

- Usually allows possessor to change entries in ACM column
 - So owner of object can add, delete rights for others
 - May depend on what system allows
 - Can't give rights to specific (set of) users
 - Can't pass copy flag to specific (set of) users

Attenuation of Privilege

- Principle says you can't give rights you do not possess
 - Restricts addition of rights within a system
 - Usually *ignored* for owner
 - Why? Owner gives herself rights, gives them to others, deletes her rights.

What Is “Secure”?

- Adding a generic right r where there was not one is “leaking”
 - In what follows, a right leaks if it was not present *initially*
 - Alternately: not present *in the previous state*
- If a system S , beginning in initial state s_0 , cannot leak right r , it is *safe with respect to the right r* .

Safety Question

- Is there an algorithm for determining whether a protection system S with initial state s_0 is safe with respect to a generic right r ?
 - Here, “safe” = “secure” for an abstract model

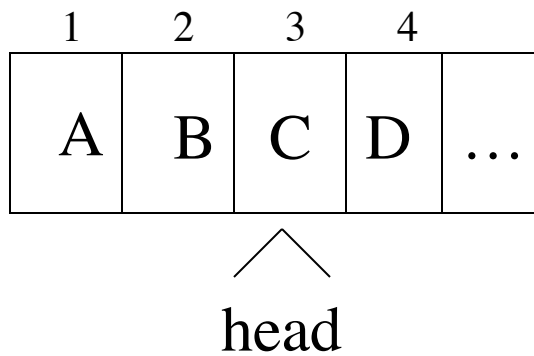
Mono-Operational Commands

- Answer: *yes*
- Sketch of proof:
 - Consider minimal sequence of commands c_1, \dots, c_k to leak the right.
 - Can omit **delete**, **destroy**
 - Can merge all **creates** into one
 - Worst case: insert every right into every entry; with s subjects and o objects initially, and n rights, upper bound is $k \leq n(s+1)(o+1)$

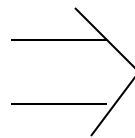
General Case

- Answer: *no*
- Sketch of proof:
 - Reduce halting problem to safety problem
 - Turing Machine review:
 - Infinite tape in one direction
 - States K , symbols M ; distinguished blank b
 - Transition function $\delta(k, m) = (k', m', L)$ means in state k , symbol m on tape location replaced by symbol m' , head moves to left one square, and enters state k'
 - Halting state is q_f ; TM halts when it enters this state

Mapping

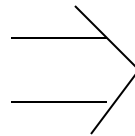
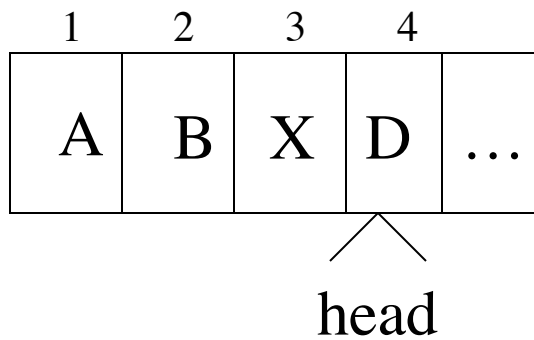


Current state is k



	s_1	s_2	s_3	s_4	
s_1	A	<i>own</i>			
s_2		B	<i>own</i>		
s_3			C k	<i>own</i>	
s_4				D end	

Mapping



	s_1	s_2	s_3	s_4	
s_1	A	<i>own</i>			
s_2		B	<i>own</i>		
s_3			X	<i>own</i>	
s_4				D k_1 end	

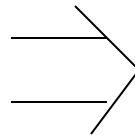
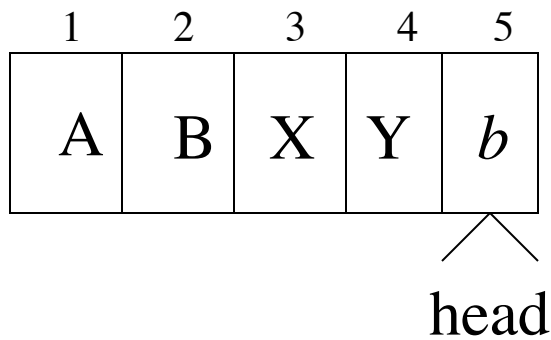
After $\delta(k, C) = (k_1, X, R)$
 where k is the current
 state and k_1 the next state

Command Mapping

$\delta(k, C) = (k_1, X, R)$ at intermediate becomes

```
command  $c_{k,C}(s_3, s_4)$   
if own in  $A[s_3, s_4]$  and  $k$  in  $A[s_3, s_3]$   
    and  $C$  in  $A[s_3, s_3]$   
then  
    delete  $k$  from  $A[s_3, s_3]$ ;  
    delete  $C$  from  $A[s_3, s_3]$ ;  
    enter  $X$  into  $A[s_3, s_3]$ ;  
    enter  $k_1$  into  $A[s_4, s_4]$ ;  
end
```

Mapping



	s_1	s_2	s_3	s_4	s_5
s_1	A	<i>own</i>			
s_2		B	<i>own</i>		
s_3			X	<i>own</i>	
s_4				Y	<i>own</i>
s_5					$b k_2$ end

After $\delta(k_1, D) = (k_2, Y, R)$
 where k_1 is the current
 state and k_2 the next state

Command Mapping

$\delta(k_1, D) = (k_2, Y, R)$ at end becomes

```
command crightmostk,c(s4, s5)  
if end in A[s4, s4] and k1 in A[s4, s4]  
    and D in A[s4, s4]  
then  
    delete end from A[s4, s4];  
    delete k1 from A[s4, s4];  
    delete D from A[s4, s4];  
    enter Y into A[s4, s4];  
    create subject s5;  
    enter own into A[s4, s5];  
    enter end into A[s5, s5];  
    enter k2 into A[s5, s5];  
end
```

Rest of Proof

- Protection system exactly simulates a TM
 - Exactly 1 *end* right in ACM
 - 1 right in entries corresponds to state
 - Thus, at most 1 applicable command
- If TM enters state q_f , then right has leaked
- If safety question decidable, then represent TM as above and determine if q_f leaks
 - Implies halting problem decidable
- Conclusion: safety question undecidable

Other Results

- Set of unsafe systems is recursively enumerable
- Delete **create** primitive; then safety question is complete in **P-SPACE**
- Delete **destroy**, **delete** primitives; then safety question is undecidable
 - Systems are monotonic
- Safety question for biconditional protection systems is decidable
- Safety question for monoconditional, monotonic protection systems is decidable
- Safety question for monoconditional protection systems with **create**, **enter**, **delete** (and no **destroy**) is decidable.

Typed Access Matrix Model

- Like ACM, but with set of types T
 - All subjects, objects have types
 - Set of types for subjects TS
- Protection state is (S, O, τ, A)
 - $\tau: O \rightarrow T$ specifies type of each object
 - If X subject, $\tau(X)$ in TS
 - If X object, $\tau(X)$ in $T - TS$

Create Rules

- Subject creation
 - **create subject s of type ts**
 - s must not exist as subject or object when operation executed
 - $ts \in TS$
- Object creation
 - **create object o of type to**
 - o must not exist as subject or object when operation executed
 - $to \in T - TS$

Create Subject

- Precondition: $s \notin S$
- Primitive command: **create subject s of type t**
- Postconditions:
 - $S' = S \cup \{ s \}, O' = O \cup \{ s \}$
 - $(\forall y \in O)[\tau'(y) = \tau(y)], \tau'(s) = t$
 - $(\forall y \in O')[a'[s, y] = \emptyset], (\forall x \in S')[a'[x, s] = \emptyset]$
 - $(\forall x \in S)(\forall y \in O)[a'[x, y] = a[x, y]]$

Create Object

- Precondition: $o \notin O$
- Primitive command: **create object o of type t**
- Postconditions:
 - $S' = S, O' = O \cup \{ o \}$
 - $(\forall y \in O)[\tau'(y) = \tau(y)], \tau'(o) = t$
 - $(\forall x \in S')[a'[x, o] = \emptyset]$
 - $(\forall x \in S)(\forall y \in O)[a'[x, y] = a[x, y]]$

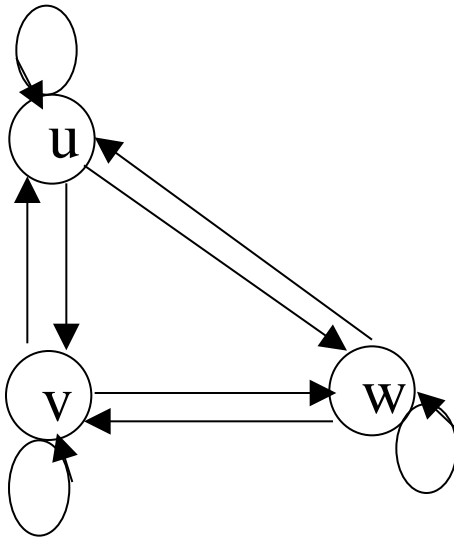
Definitions

- **MTAM Model: TAM model without **delete**, **destroy****
 - MTAM is Monotonic TAM
- $\alpha(x_1:t_1, \dots, x_n:t_n)$ **create command**
 - t_i **child type** in α if any of **create subject x_i of type t_i** or **create object x_i of type t_i** occur in α
 - t_i **parent type** otherwise

Cyclic Creates

```
command cry•havoc( $s_1 : u, s_2 : u, o_1 : v, o_2 : v, o_3 : w, o_4 : w$ )  
  create subject  $s_1$  of type  $u$ ;  
  create object  $o_1$  of type  $v$ ;  
  create object  $o_3$  of type  $w$ ;  
  enter  $r$  into  $a[s_2, s_1]$ ;  
  enter  $r$  into  $a[s_2, o_2]$ ;  
  enter  $r$  into  $a[s_2, o_4]$   
end
```

Creation Graph

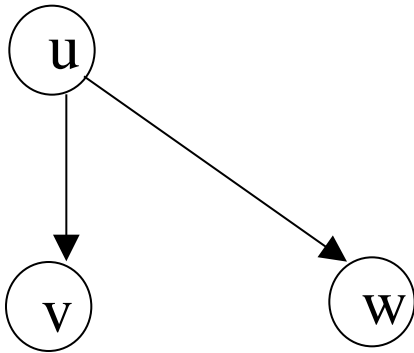


- u, v, w child types
- u, v, w also parent types
- Graph: lines from parent types to child types
- This one has cycles

Acyclic Creates

```
command cry•havoc( $s_1 : u, s_2 : u, o_1 : v, o_3 : w$ )  
  create object  $o_1$  of type  $v$ ;  
  create object  $o_3$  of type  $w$ ;  
  enter  $r$  into  $a[s_2, s_1]$ ;  
  enter  $r$  into  $a[s_2, o_1]$ ;  
  enter  $r$  into  $a[s_2, o_3]$   
end
```

Creation Graph



- v, w child types
- u parent type
- Graph: lines from parent types to child types
- This one has no cycles

Theorems

- Safety decidable for systems with acyclic MTAM schemes
 - In fact, it's *NP-hard*
- Safety for acyclic ternary MATM decidable in time polynomial in the size of initial ACM
 - “Ternary” means commands have no more than 3 parameters
 - Equivalent in expressive power to MTAM