

# Chapter 22: Malicious Logic

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- What is malicious logic
- Types of malicious logic
- Theory of malicious logic
- Defenses

# Overview

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- Defining malicious logic
- Types
  - Trojan horses
  - Computer viruses and worms
  - Other types
- Theory: arbitrary program being a virus undecidable?
- Defenses
  - Properties of malicious logic
  - Trust

# Malicious Logic

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- Set of instructions that cause site security policy to be violated

# Example

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- Shell script on a UNIX system:

```
cp /bin/sh /tmp/.xyzy
```

```
chmod u+s,o+x /tmp/.xyzy
```

```
rm ./ls
```

```
ls $*
```

- Place in program called “ls” and trick someone into executing it
- You now have a setuid-to-*them* shell!

# Trojan Horse

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- Program with an *overt* purpose (known to user) and a *covert* purpose (unknown to user)
  - Often called a Trojan
  - Named by Dan Edwards in Anderson Report
- Example: previous script is Trojan horse
  - Overt purpose: list files in directory
  - Covert purpose: create setuid shell

# Example: NetBus

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- Designed for Windows NT system
- Victim uploads and installs this
  - Usually disguised as a game program, or in one
- Acts as a server, accepting and executing commands for remote administrator
  - This includes intercepting keystrokes and mouse motions and sending them to attacker
  - Also allows attacker to upload, download files

# Replicating Trojan Horse

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- Trojan horse that makes copies of itself
  - Also called *propagating Trojan horse*
  - Early version of *animal* game used this to delete copies of itself
- Hard to detect
  - 1976: Karger and Schell suggested modifying compiler to include Trojan horse that copied itself into specific programs including later version of the compiler
  - 1980s: Thompson implements this

# Thompson's Compiler

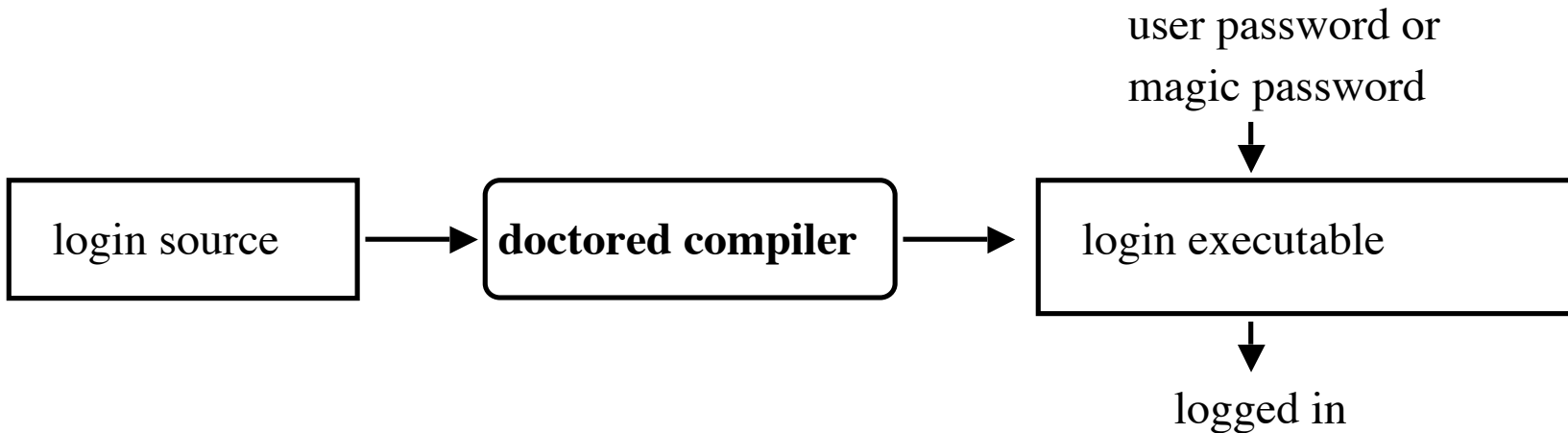
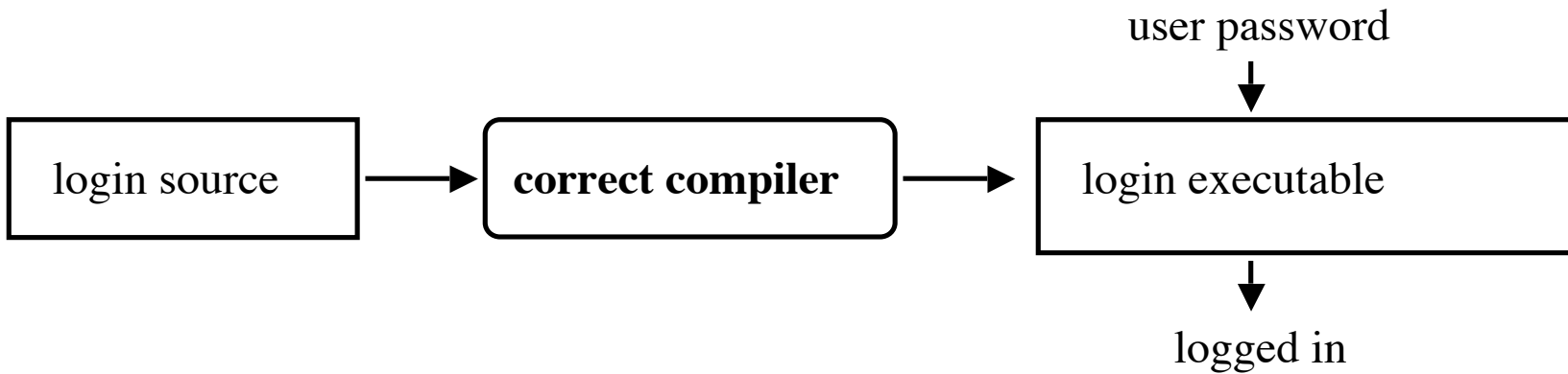
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- Modify the compiler so that when it compiles *login*, *login* accepts the user's correct password or a fixed password (the same one for all users)
- Then modify the compiler again, so when it compiles a new version of the compiler, the extra code to do the first step is automatically inserted
- Recompile the compiler
- Delete the source containing the modification and put the undoctored source back



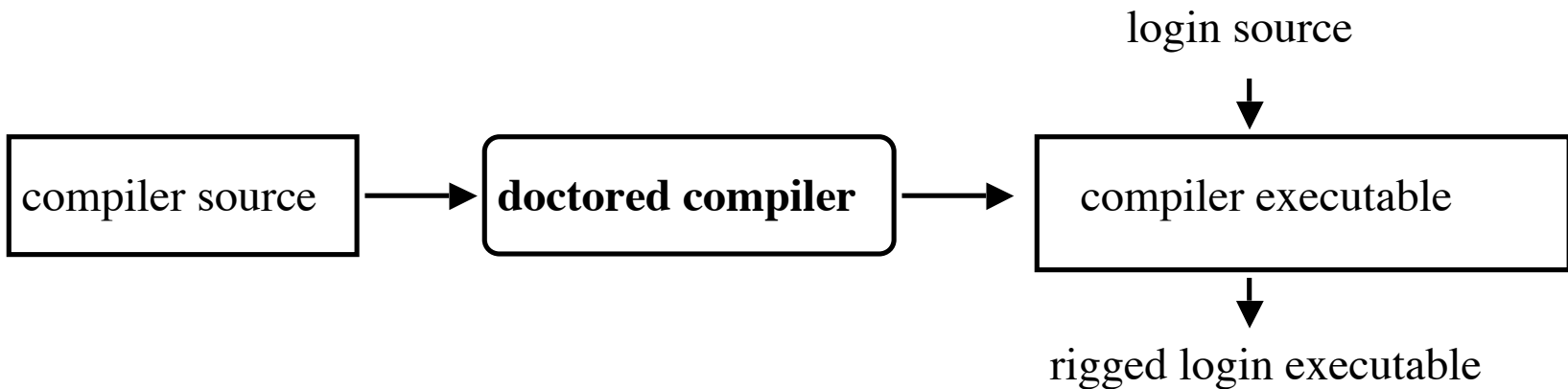
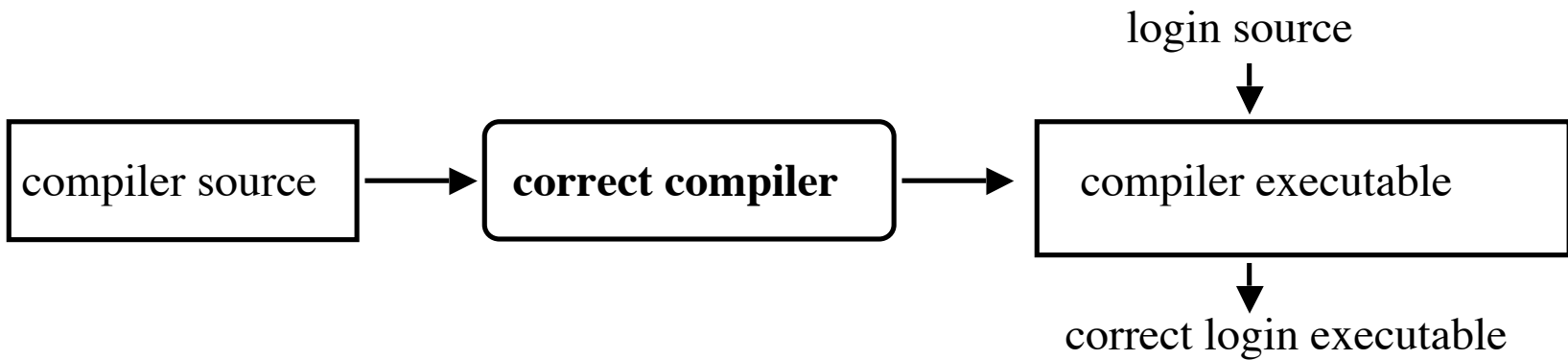
# The Login Program

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# The Compiler

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# Comments

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- Great pains taken to ensure second version of compiler never released
  - Finally deleted when a new compiler executable from a different system overwrote the doctored compiler
- The point: *no amount of source-level verification or scrutiny will protect you from using untrusted code*
  - Also: having source code helps, but does not ensure you're safe

# Computer Virus

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- Program that inserts itself into one or more files and performs some action
  - *Insertion phase* is inserting itself into file
  - *Execution phase* is performing some (possibly null) action
- Insertion phase *must* be present
  - Need not always be executed
  - Lehigh virus inserted itself into boot file only if boot file not infected

# Pseudocode

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**beginvirus:**

*if spread-condition then begin*

*for some set of target files do begin*

*if target is not infected then begin*

*determine where to place virus instructions*

*copy instructions from beginvirus to endvirus  
into target*

*alter target to execute added instructions*

*end;*

*end;*

*end;*

*perform some action(s)*

*goto beginning of infected program*

**endvirus:**

# Trojan Horse Or Not?

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- Yes
  - Overt action = infected program's actions
  - Covert action = virus' actions (infect, execute)
- No
  - Overt purpose = virus' actions (infect, execute)
  - Covert purpose = none
- Semantic, philosophical differences
  - Defenses against Trojan horse also inhibit computer viruses

# History

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- Programmers for Apple II wrote some
  - Not called viruses; very experimental
- Fred Cohen
  - Graduate student who described them
  - Teacher (Adleman) named it “computer virus”
  - Tested idea on UNIX systems and UNIVAC 1108 system

# Cohen's Experiments

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- UNIX systems: goal was to get superuser privileges
  - Max time 60m, min time 5m, average 30m
  - Virus small, so no degrading of response time
  - Virus tagged, so it could be removed quickly
- UNIVAC 1108 system: goal was to spread
  - Implemented simple security property of Bell-LaPadula
  - As writing not inhibited (no \*-property enforcement), viruses spread easily



# First Reports

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- Brain (Pakistani) virus (1986)
  - Written for IBM PCs
  - Alters boot sectors of floppies, spreads to other floppies
- MacMag Peace virus (1987)
  - Written for Macintosh
  - Prints “universal message of peace” on March 2, 1988 and deletes itself

# More Reports

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- Duff's experiments (1987)
  - Small virus placed on UNIX system, spread to 46 systems in 8 days
  - Wrote a Bourne shell script virus
- Highland's Lotus 1-2-3 virus (1989)
  - Stored as a set of commands in a spreadsheet and loaded when spreadsheet opened
  - Changed a value in a specific row, column and spread to other files

# Types of Viruses

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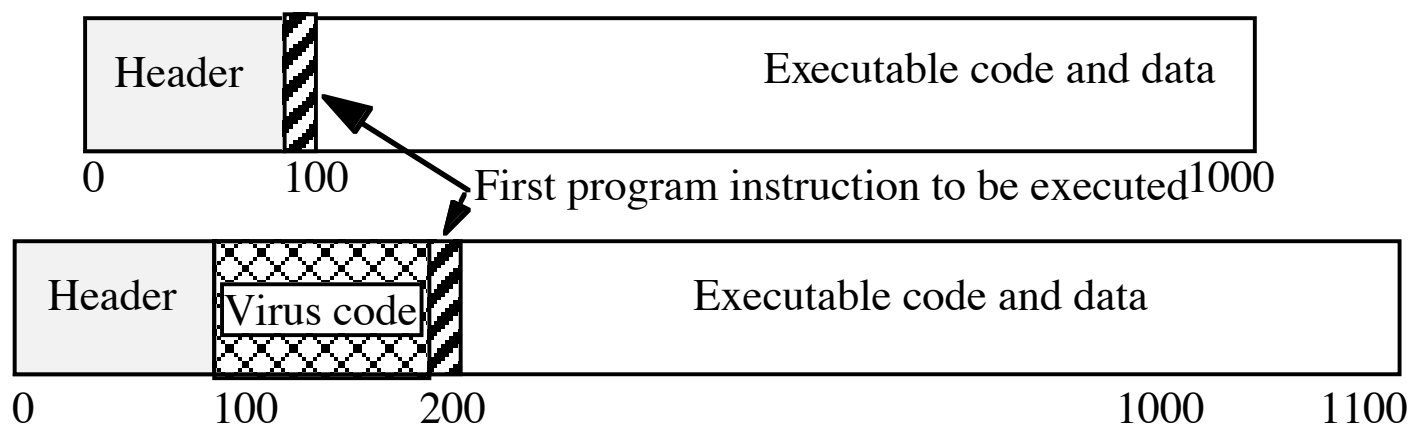
- Boot sector infectors
- Executable infectors
- Multipartite viruses
- TSR viruses
- Stealth viruses
- Encrypted viruses
- Polymorphic viruses
- Macro viruses

# Boot Sector Infectors

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- A virus that inserts itself into the boot sector of a disk
  - Section of disk containing code
  - Executed when system first “sees” the disk
    - Including at boot time ...
- Example: Brain virus
  - Moves disk interrupt vector from 13H to 6DH
  - Sets new interrupt vector to invoke Brain virus
  - When new floppy seen, check for 1234H at location 4
    - If not there, copies itself onto disk after saving original boot block

# Executable Infectors



- A virus that infects executable programs
  - Can infect either .EXE or .COM on PCs
  - May prepend itself (as shown) or put itself anywhere, fixing up binary so it is executed at some point

# Executable Infectors (*con't*)

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- Jerusalem (Israeli) virus
  - Checks if system infected
    - If not, set up to respond to requests to execute files
  - Checks date
    - If not 1987 or Friday 13th, set up to respond to clock interrupts and then run program
    - Otherwise, set destructive flag; will delete, not infect, files
  - Then: check all calls asking files to be executed
    - Do nothing for COMND.COM
    - Otherwise, infect or delete
  - Error: doesn't set signature when .EXE executes
    - So .EXE files continually reinfected

# Multipartite Viruses

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- A virus that can infect either boot sectors or executables
- Typically, two parts
  - One part boot sector infector
  - Other part executable infector

# TSR Viruses

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- A virus that stays active in memory after the application (or bootstrapping, or disk mounting) is completed
  - TSR is “Terminate and Stay Resident”
- Examples: Brain, Jerusalem viruses
  - Stay in memory after program or disk mount is completed



# Stealth Viruses

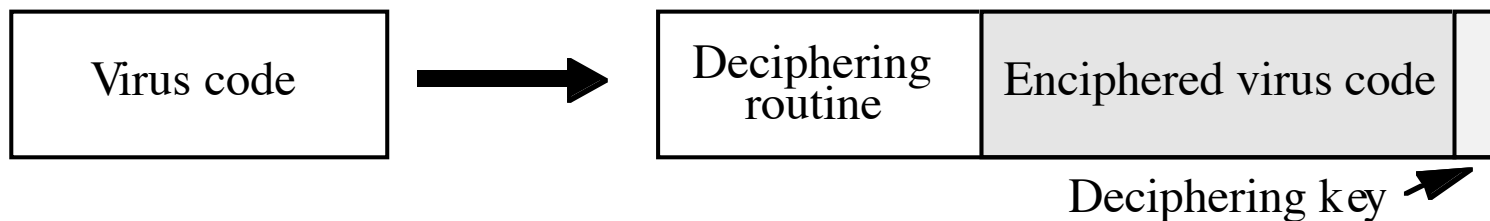
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- A virus that conceals infection of files
- Example: IDF virus modifies DOS service interrupt handler as follows:
  - Request for file length: return length of *uninfected* file
  - Request to open file: temporarily disinfect file, and reinfect on closing
  - Request to load file for execution: load infected file

# Encrypted Viruses

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- A virus that is enciphered except for a small deciphering routine
  - Detecting virus by signature now much harder as most of virus is enciphered



# Example

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```
(* Decryption code of the 1260 virus *)
(* initialize the registers with the keys *)
rA = k1; rB = k2;
(* initialize rC with the virus;
   starts at sov, ends at eov *)
rC = sov;
(* the encipherment loop *)
while (rC != eov) do begin
  (* encipher the byte of the message *)
  (*rC) = (*rC) xor rA xor rB;
  (* advance all the counters *)
  rC = rC + 1;
  rA = rA + 1;
end
```

# Polymorphic Viruses

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- A virus that changes its form each time it inserts itself into another program
- Idea is to prevent signature detection by changing the “signature” or instructions used for deciphering routine
- At instruction level: substitute instructions
- At algorithm level: different algorithms to achieve the same purpose
- Toolkits to make these exist (Mutation Engine, Trident Polymorphic Engine)

# Example

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- These are different instructions (with different bit patterns) but have the same effect:
  - add 0 to register
  - subtract 0 from register
  - xor 0 with register
  - no-op
- Polymorphic virus would pick randomly from among these instructions

# Macro Viruses

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- A virus composed of a sequence of instructions that are interpreted rather than executed directly
- Can infect either executables (Duff's shell virus) or data files (Highland's Lotus 1-2-3 spreadsheet virus)
- Independent of machine architecture
  - But their effects may be machine dependent

# Example

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- Melissa
  - Infected Microsoft Word 97 and Word 98 documents
    - Windows and Macintosh systems
  - Invoked when program opens infected file
  - Installs itself as “open” macro and copies itself into Normal template
    - This way, infects any files that are opened in future
  - Invokes mail program, sends itself to everyone in user’s address book

# Computer Worms

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- A program that copies itself from one computer to another
- Origins: distributed computations
  - Schoch and Hupp: animations, broadcast messages
  - Segment: part of program copied onto workstation
  - Segment processes data, communicates with worm's controller
  - Any activity on workstation caused segment to shut down



# Example: Internet Worm of 1988

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- Targeted Berkeley, Sun UNIX systems
  - Used virus-like attack to inject instructions into running program and run them
  - To recover, had to disconnect system from Internet and reboot
  - To prevent re-infection, several critical programs had to be patched, recompiled, and reinstalled
- Analysts had to disassemble it to uncover function
- Disabled several thousand systems in 6 or so hours

# Example: Christmas Worm

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- Distributed in 1987, designed for IBM networks
- Electronic letter instructing recipient to save it and run it as a program
  - Drew Christmas tree, printed “Merry Christmas!”
  - Also checked address book, list of previously received email and sent copies to each address
- Shut down several IBM networks
- Really, a macro worm
  - Written in a command language that was interpreted

# Rabbits, Bacteria

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- A program that absorbs all of some class of resources
- Example: for UNIX system, shell commands:

```
while true
do
    mkdir x
    chdir x
done
```
- Exhausts either disk space or file allocation table (inode) space

# Logic Bombs

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- A program that performs an action that violates the site security policy when some external event occurs
- Example: program that deletes company's payroll records when one particular record is deleted
  - The “particular record” is usually that of the person writing the logic bomb
  - Idea is if (when) he or she is fired, and the payroll record deleted, the company loses *all* those records

# Theory of Viruses

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- Is there a single algorithm that detects computer viruses precisely?
  - Need to define viruses in terms of Turing machines
  - See if we can map the halting problem into that algorithm

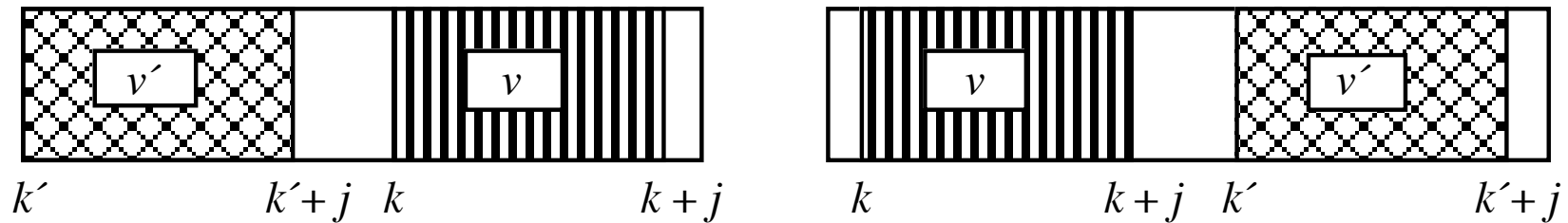
# Step 1: Virus

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- $T$  Turing machine
  - $s_v$  distinguished state of  $T$
- $V$  sequence of symbols on machine tape
- For every  $v \in V$ , when  $T$  lies at the beginning of  $v$  in tape square  $k$ , suppose that after some number of instructions are executed, a sequence  $v' \in V$  lies on the tape beginning at location  $k'$ , where either  $k+|v| \leq k'$  or  $k'+|v| \leq k$ .
- $(T, V)$  is a *viral set* and the elements of  $V$  are computer viruses.

# In A Picture

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- Virus  $v$  can copy another element of  $V$  either before or after itself on the tape
  - May not overwrite itself
  - Before at left, after at right

# Overview of Argument

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- Arbitrary  $T$ , sequence  $S$  of symbols on tape
- Construct second Turing machine  $T'$ , tape  $V$ , such that when  $T$  halts on  $S$ ,  $V$  and  $T'$  create copy of  $S$  on tape
- $T'$  replicates  $S$  iff  $T$  halts on  $S$ 
  - Recall replicating program is a computer virus
- So there is a procedure deciding if  $(T', V)$  is a viral set iff there is a procedure that determines if  $T$  halts on  $S$ 
  - That is, if the halting problem is solvable



# Theorem

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- It is undecidable whether an arbitrary program contains a computer virus
- Proof:
  - $T$  defines Turing machine
  - $V$  defines sequence of tape symbols
  - $A, B \in M$  (tape symbols)
  - $q_i \in K$  for  $i \geq 1$  (states)
  - $a, b, i, j$  non-negative integers
  - $\delta: K \times M \rightarrow K \times M \times \{L, R, -\}$  (transition function;  $-$  is no motion)

# Proof

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- Abbreviation for  $\delta$ :

$$\delta(q_a, y) = (q_a, y, L) \text{ when } y \neq A$$

means all definitions of  $\delta$  where:

- first element (current state) is  $q_a$
- second element (tape symbol) is anything other than  $A$
- third element is  $L$  (left head motion)

# Abbreviations

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- $LS(q_a, x, q_b)$ 
  - In state  $q_a$ , move head left until square with symbol  $x$
  - Enter state  $q_b$
  - Head remains over symbol  $x$
- $RS(q_a, x, q_b)$ 
  - In state  $q_a$ , move head right until square with symbol  $x$
  - Enter state  $q_b$
  - Head remains over symbol  $x$

# Abbreviations

---

- $LS(q_a, x, q_b)$

$$\delta(q_a, x) = (q_b, x, -)$$

$$\delta(q_a, y) = (q_a, y, L) \text{ when } y \neq x$$

- $RS(q_a, x, q_b)$

$$\delta(q_a, x) = (q_b, x, -)$$

$$\delta(q_a, y) = (q_a, y, R) \text{ when } y \neq x$$

# Abbreviation

---

- *COPY*( $q_a, x, y, z, q_b$ )
  - In state  $q_a$ , move head right until square with symbol  $x$
  - Copy symbols on tape until next square with symbol  $y$
  - Place copy after first symbol  $z$  following  $y$
  - Enter state  $q_b$

# Idea of Actions

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- Put marker ( $A$ ) over initial symbol
- Move to where to write it ( $B$ )
- Write it and mark location of next symbol (move  $B$  down one)
- Go back and overwrite marker  $A$  with symbol
- Iterate until  $V$  copied
  - Note:  $A$ ,  $B$  symbols that do not occur in  $V$

# Abbreviation

---

$RS(q_a, x, q_{a+i})$

$\delta(q_{a+i}, x) = (q_{a+i+1}, A, -)$

– Move head over  $x$ , replace with marker  $A$

$RS(q_{a+i+1}, y, q_{a+i+2})$

$RS(q_{a+i+2}, z, q_{a+i+3})$

– Skip to where segment is to be copied

$\delta(q_{a+i+3}, z) = (q_{a+i+4}, z, R)$

$\delta(q_{a+i+4}, u) = (q_{a+i+5}, B, -)$  for any  $u \in M$

– Mark next square with  $B$

# More

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- $LS(q_{a+i+5}, A, q_{a+i+6})$
- $\delta(q_{a+i+6}, A) = (q_{a+i+7}, x, -)$ 
  - Put  $x$  (clobbered by  $A$ ) back
- $\delta(q_{a+i+7}, s_j) = (q_{a+i+5j+10}, A, R)$  for  $s_j \neq y$
- $\delta(q_{a+i+7}, y) = (q_{a+i+8}, y, R)$ 
  - Overwrite symbol being copied (if last, enter new state)
- $RS(q_{a+i+5j+10}, B, q_{a+i+5j+11})$
- $\delta(q_{a+i+5j+11}, B) = (q_{a+i+5j+12}, s_j, R)$ 
  - Make copy of symbol



# More

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$$\delta(q_{a+i+5j+12}, u) = (q_{a+i+5j+13}, B, -)$$

– Mark where next symbol goes

$$LS(q_{a+i+5j+13}, A, q_{a+i+5j+14})$$

$$\delta(q_{a+i+5j+14}, A) = (q_{a+i+7}, s_j, R)$$

– Copy back symbol

$$RS(q_{a+i+8}, B, q_{a+i+9})$$

$$\delta(q_{a+i+9}, B) = (q_b, y, -)$$

– Write terminal symbol

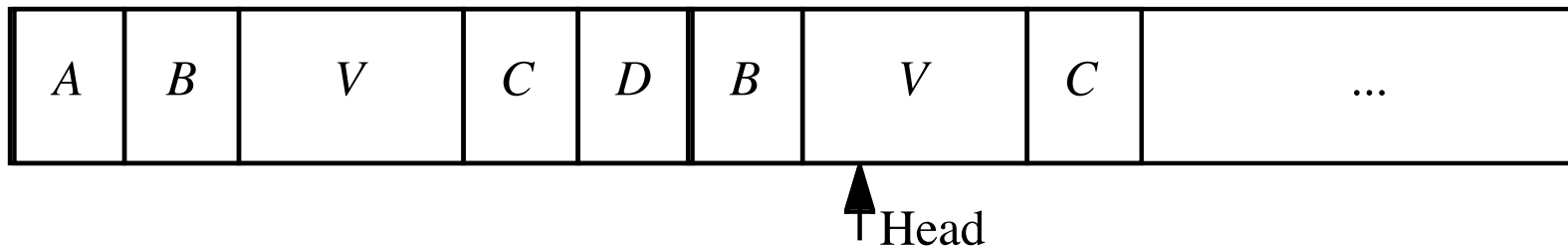
# Construction of $T'$ , $V'$

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- Symbols of  $T'$ :  $M' = M \cup \{ A, B, C, D \}$
- States of  $T'$  :  
 $K' = K \cup \{ q_a, q_b, q_c, q_d, q_e, q_f, q_g, q_h, q_H \}$
- $q_a$  initial state of  $T'$
- $q_H$  halting state of  $T'$
- $SIMULATE(q_f, T, q_h)$ 
  - Simulate execution of  $T$  on tape with head at current position,  $q_f, q_h$  in  $K'$  correspond to initial, terminal state of  $T$

# $T'$

- 
- Let  $V' = (A, B, V, C, D)$ .
  - Idea: copy  $V$  after  $D$ , run  $T$  on  $V$ , and if it finishes, copy  $V$  over results
  - Then if  $T$  halts,  $(T', V)$  a viral set by definition



# Running $T$ in $T'$

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$$\delta(q_a, A) = (q_b, A, -)$$

$$\delta(q_a, y) = (q_H, y, -) \text{ for } y \neq A$$

- Beginning, halting transitions

$$COPY(q_b, B, C, D, q_c)$$

- Copy  $V$  after  $D$

$$LS(q_c, A, q_d)$$

$$RS(q_d, D, q_e)$$

$$\delta(q_e, D) = (q_e, D, R)$$

- Position head so  $T$  executes copy of  $V$

# Running $T$ in $T'$

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$\delta(q_e, B) = (q_f, B, R)$

- Position head after  $B$  at beginning of copy of  $V$

$SIMULATE(q_f, T, q_h)$

- $T$  runs on copy of  $V$  (execution phase)

$LS(q_h, A, q_g)$

- $T$  finishes; go to beginning of  $T'$  tape

$COPY(q_g, A, D, D, q_H)$

- Copy initial contents of  $V$  over results of running  $T$  on  $V$  (reproduction phase)

# Analysis

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- If  $T$  halts on  $V$ , definition of “viral set” and “virus” satisfied
- If  $T$  never halts on  $V$ ,  $V$  never recopied, and definition never satisfied
- Establishes result

# More General Result

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- **Theorem:** It is undecidable whether an arbitrary program contains malicious logic

# Defenses

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- Distinguish between data, instructions
- Limit objects accessible to processes
- Inhibit sharing
- Detect altering of files
- Detect actions beyond specifications
- Analyze statistical characteristics



# Data vs. Instructions

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- Malicious logic is both
  - Virus: written to program (data); then executes (instructions)
- Approach: treat “data” and “instructions” as separate types, and require certifying authority to approve conversion
  - Keys are assumption that certifying authority will *not* make mistakes and assumption that tools, supporting infrastructure used in certifying process are not corrupt

# Example: LOCK

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- Logical Coprocessor Kernel
  - Designed to be certified at TCSEC A1 level
- Compiled programs are type “data”
  - Sequence of specific, auditable events required to change type to “executable”
- Cannot modify “executable” objects
  - So viruses can’t insert themselves into programs (no infection phase)

# Example: Duff and UNIX

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- Observation: users with execute permission usually have read permission, too
  - So files with “execute” permission have type “executable”; those without it, type “data”
  - Executable files can be altered, but type immediately changed to “data”
    - Implemented by turning off execute permission
    - Certifier can change them back
      - So virus can spread only if run as certifier

# Limiting Accessibility

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- Basis: a user (unknowingly) executes malicious logic, which then executes with all that user's privileges
  - Limiting accessibility of objects should limit spread of malicious logic and effects of its actions
- Approach draws on mechanisms for confinement

# Information Flow Metrics

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- Idea: limit distance a virus can spread
- Flow distance metric  $fd(x)$ :
  - Initially, all info  $x$  has  $fd(x) = 0$
  - Whenever info  $y$  is shared,  $fd(y)$  increases by 1
  - Whenever  $y_1, \dots, y_n$  used as input to compute  $z$ ,  
 $fd(z) = \max(fd(y_1), \dots, fd(y_n))$
- Information  $x$  accessible if and only if for some parameter  $V$ ,  $fd(x) < V$

# Example

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- Anne:  $V_A = 3$ ; Bill, Cathy:  $V_B = V_C = 2$
- Anne creates program P containing virus
- Bill executes P
  - P tries to write to Bill's program Q
    - Works, as  $fd(P) = 0$ , so  $fd(Q) = 1 < V_B$
- Cathy executes Q
  - Q tries to write to Cathy's program R
    - Fails, as  $fd(Q) = 1$ , so  $fd(R)$  would be 2
- Problem: if Cathy executes P, R can be infected
  - So, does not stop spread; slows it down greatly, though

# Implementation Issues

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- Metric associated with *information*, not *objects*
  - You can tag files with metric, but how do you tag the information in them?
  - This inhibits sharing
- To stop spread, make  $V = 0$ 
  - Disallows sharing
  - Also defeats purpose of multi-user systems, and is crippling in scientific and developmental environments
    - Sharing is critical here

# Reducing Protection Domain

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- Application of principle of least privilege
- Basic idea: remove rights from process so it can only perform its function
  - Warning: if that function requires it to write, it can write anything
  - But you can make sure it writes only to those objects you expect



# Example: ACLs and C-Lists

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- $s_1$  owns file  $f_1$  and  $s_2$  owns program  $p_2$  and file  $f_3$ 
  - Suppose  $s_1$  can read, write  $f_1$ , execute  $p_2$ , write  $f_3$
  - Suppose  $s_2$  can read, write, execute  $p_2$  and read  $f_3$
- $s_1$  needs to run  $p_2$ 
  - $p_2$  contains Trojan horse
    - So  $s_1$  needs to ensure  $p_{12}$  (subject created when  $s_1$  runs  $p_2$ ) can't write to  $f_3$
  - Ideally,  $p_{12}$  has capability  $\{ (s_1, p_2, x) \}$  so no problem
    - In practice,  $p_{12}$  inherits  $s_1$ 's rights—bad! Note  $s_1$  does not own  $f_3$ , so can't change its rights over  $f_3$
- Solution: restrict access by others

# Authorization Denial Subset

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- Defined for each user  $s_i$
- Contains ACL entries that others cannot exercise over objects  $s_i$  owns
- In example:  $R(s_2) = \{ (s_1, f_3, w) \}$ 
  - So when  $p_{12}$  tries to write to  $f_3$ , as  $p_{12}$  owned by  $s_1$  and  $f_3$  owned by  $s_2$ , system denies access
- Problem: how do you decide what should be in your authorization denial subset?

# Karger's Scheme

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- Base it on attribute of subject, object
- Interpose a knowledge-based subsystem to determine if requested file access reasonable
  - Sits between kernel and application
- Example: UNIX C compiler
  - Reads from files with names ending in “.c”, “.h”
  - Writes to files with names beginning with “/tmp/ctm” and assembly files with names ending in “.s”
- When subsystem invoked, if C compiler tries to write to “.c” file, request rejected

# Lai and Gray

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- Implemented modified version of Karger's scheme on UNIX system
  - Allow programs to access (read or write) files named on command line
  - Prevent access to other files
- Two types of processes
  - Trusted (no access checks or restrictions)
  - Untrusted (valid access list controls access)
    - VAL initialized to command line arguments plus any temporary files that the process creates

# File Access Requests

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1. If file on VAL, use effective UID/GID of process to determine if access allowed
2. If access requested is read and file is world-readable, allow access
3. If process creating file, effective UID/GID controls allowing creation
  - Enter file into VAL as NNA (new non-argument); set permissions so no other process can read file
4. Ask user. If yes, effective UID/GID controls allowing access; if no, deny access

# Example

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- Assembler invoked from compiler

```
as x.s /tmp/ctm2345
```

and creates temp file /tmp/as1111

- VAL is

```
x.s /tmp/ctm2345 /tmp/as1111
```

- Now Trojan horse tries to copy x.s to another file
  - On creation, file inaccessible to all except creating user so attacker cannot read it (rule 3)
  - If file created already and assembler tries to write to it, user is asked (rule 4), thereby revealing Trojan horse

# Trusted Programs

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- No VALs applied here
  - UNIX command interpreters
    - csh, sh
  - Program that spawn them
    - getty, login
  - Programs that access file system recursively
    - ar, chgrp, chown, diff, du, dump, find, ls, restore, tar
  - Programs that often access files not in argument list
    - binmail, cpp, dbx, mail, make, script, vi
  - Various network daemons
    - fingerd, ftpd, sendmail, talkd, telnetd, tftpd

# Guardians, Watchdogs

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- System intercepts request to open file
- Program invoked to determine if access is to be allowed
  - These are *guardians* or *watchdogs*
- Effectively redefines system (or library) calls



# Trust

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- Trust the user to take explicit actions to limit their process' protection domain sufficiently
  - That is, enforce least privilege correctly
- Trust mechanisms to describe programs' expected actions sufficiently for descriptions to be applied, and to handle commands without such descriptions properly
- Trust specific programs and kernel
  - Problem: these are usually the first programs malicious logic attack

# Sandboxing

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- Sandboxes, virtual machines also restrict rights
  - Modify program by inserting instructions to cause traps when violation of policy
  - Replace dynamic load libraries with instrumented routines

# Example: Race Conditions

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- Occur when successive system calls operate on object
  - Both calls identify object by name
  - Rebind name to different object between calls
- Sandbox: instrument calls:
  - Unique identifier (inode) saved on first call
  - On second call, inode of named file compared to that of first call
    - If they differ, potential attack underway ...

# Inhibit Sharing

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- Use separation implicit in integrity policies
- Example: LOCK keeps single copy of shared procedure in memory
  - Master directory associates unique owner with each procedure, and with each user a list of other users the first trusts
  - Before executing any procedure, system checks that user executing procedure trusts procedure owner

# Multilevel Policies

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- Put programs at the lowest security level, all subjects at higher levels
  - By \*-property, nothing can write to those programs
  - By ss-property, anything can read (and execute) those programs
- Example: DG/UX system
  - All executables in “virus protection region” below user and administrative regions

# Detect Alteration of Files

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- Compute manipulation detection code (MDC) to generate signature block for each file, and save it
- Later, recompute MDC and compare to stored MDC
  - If different, file has changed
- Example: tripwire
  - Signature consists of file attributes, cryptographic checksums chosen from among MD4, MD5, HAVAL, SHS, CRC-16, CRC-32, etc.)

# Assumptions

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- Files do not contain malicious logic when original signature block generated
- Pozzo & Grey: implement Biba's model on LOCUS to make assumption explicit
  - Credibility ratings assign trustworthiness numbers from 0 (untrusted) to  $n$  (signed, fully trusted)
  - Subjects have risk levels
    - Subjects can execute programs with credibility ratings  $\geq$  risk level
    - If credibility rating  $<$  risk level, must use special command to run program

# Antivirus Programs

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- Look for specific sequences of bytes (called “virus signature” in file
  - If found, warn user and/or disinfect file
- Each agent must look for known set of viruses
- Cannot deal with viruses not yet analyzed
  - Due in part to undecidability of whether a generic program is a virus



# Detect Actions Beyond Spec

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- Treat execution, infection as errors and apply fault tolerant techniques
- Example: break program into sequences of nonbranching instructions
  - Checksum each sequence, encrypt result
  - When run, processor recomputes checksum, and at each branch co-processor compares computed checksum with stored one
    - If different, error occurred

# N-Version Programming

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- Implement several different versions of algorithm
- Run them concurrently
  - Check intermediate results periodically
  - If disagreement, majority wins
- Assumptions
  - Majority of programs not infected
  - Underlying operating system secure
  - Different algorithms with enough equal intermediate results may be infeasible
    - Especially for malicious logic, where you would check file accesses

# Proof-Carrying Code

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- Code consumer (user) specifies safety requirement
- Code producer (author) generates proof code meets this requirement
  - Proof integrated with executable code
  - Changing the code invalidates proof
- Binary (code + proof) delivered to consumer
- Consumer validates proof
- Example statistics on Berkeley Packet Filter:  
proofs 300–900 bytes, validated in 0.3 –1.3 ms
  - Startup cost higher, runtime cost considerably shorter

# Detecting Statistical Changes

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- Example: application had 3 programmers working on it, but statistical analysis shows code from a fourth person—may be from a Trojan horse or virus!
- Other attributes: more conditionals than in original; look for identical sequences of bytes not common to any library routine; increases in file size, frequency of writing to executables, etc.
  - Denning: use intrusion detection system to detect these

# Key Points

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- A perplexing problem
  - How do you tell what the user asked for is *not* what the user intended?
- Strong typing leads to separating data, instructions
- File scanners most popular anti-virus agents
  - Must be updated as new viruses come out