## Outline for March 10, 2006

## **Reading**: text, §15.1–15.3

- 1. Greetings and felicitations!
  - a. Puzzle of the day
- 2. Access Control Lists
  - a. UNIX method
  - b. ACLs: describe, revocation issue
- 3. Capabilities
  - a. Capability-based addressing: show picture of accessing object
  - b. Show process limiting access by not inheriting all parent's capabilities
  - c. Revocation: use of a global descriptor table
- 4. Privilege in Languages
  - a. Nesting program units
  - b. Temporary upgrading of privileges
- 5. Lock and Key
  - a. Associate with each object a lock; associate with each process that has access to object a key (it's a cross between ACLs and C-Lists)
  - b. Example: use crypto (Gifford). X object enciphered with key K. Associate an opener R with X. Then: OR-Access: K can be recovered with any  $D_i$  in a list of n deciphering transformations, so  $R = (E_1(K), E_2(K), ..., E_n(K))$  and any process with access to any of the  $D_i$ 's can access the file AND-Access: need all n deciphering functions to get K:  $R = E_1(E_2(...E_n(K...))$
  - c. Types and locks