

Access Control Matrix

ECS 153 Spring Quarter 2021

Module 7

Description

objects (entities)

	O_1	...	O_m	S_1	...	S_n
S_1						
S_2						
...						
S_n						

subjects

- Subjects $S = \{ s_1, \dots, s_n \}$
- Objects $O = \{ o_1, \dots, o_m \}$
- Rights $R = \{ r_1, \dots, r_k \}$
- Entries $A[s_i, o_j] \subseteq R$
- $A[s_i, o_j] = \{ r_x, \dots, r_y \}$ means subject s_i has rights r_x, \dots, r_y over object o_j

Example 1

- Processes p, q
- Files f, g
- Rights r, w, x, a, o

	f	g	p	q
p	rwo	r	$rwxo$	w
q	a	ro	r	$rwxo$

Example 2

- Host names *telegraph*, *nob*, *toadflax*
- Rights *own*, *ftp*, *nfs*, *mail*

	<i>telegraph</i>	<i>nob</i>	<i>toadflax</i>
<i>telegraph</i>	<i>own</i>	<i>ftp</i>	<i>ftp</i>
<i>nob</i>		<i>ftp, mail, nfs, own</i>	<i>ftp, nfs, mail</i>
<i>toadflax</i>		<i>ftp, mail</i>	<i>ftp, mail, nfs, own</i>

Example 3

- Procedures *inc_ctr*, *dec_ctr*, *manage*
- Variable *counter*
- Rights *+*, *-*, *call*

	<i>counter</i>	<i>inc_ctr</i>	<i>dec_ctr</i>	<i>manage</i>
<i>inc_ctr</i>	<i>+</i>			
<i>dec_ctr</i>	<i>-</i>			
<i>manager</i>		<i>call</i>	<i>call</i>	<i>call</i>

Boolean Expression Evaluation

- ACM controls access to database fields
 - Subjects have attributes
 - Verbs define type of access
 - Rules associated with objects, verb pair
- Subject attempts to access object
 - Rule for object, verb evaluated, grants or denies access

Example

- Subject annie
 - Attributes *role* (artist), *group* (creative)
- Verb paint
 - Default 0 (deny unless explicitly granted)
- Object picture
 - Rule:
paint: 'artist' in subject.role and
'creative' in subject.groups and
time.hour ≥ 0 and time.hour ≤ 4

ACM at 3AM and 10AM

At 3AM, time condition met
ACM is:

... picture ...

...			...
annie ...		paint	

At 10AM, time condition not met
ACM is:

... picture ...

...			...
annie ...			

State Transitions

- Change the protection state of system
- $|-$ represents transition
 - $X_i |-\tau X_{i+1}$: command τ moves system from state X_i to X_{i+1}
 - $X_i |-* Y$: a sequence of commands moves system from state X_i to Y
- Commands often called *transformation procedures*

Primitive Operations

- **create subject s ; create object o**
 - Creates new row, column in ACM; creates new column in ACM
- **destroy subject s ; destroy object o**
 - Deletes row, column from ACM; deletes column from ACM
- **enter r into $A[s, o]$**
 - Adds r rights for subject s over object o
- **delete r from $A[s, o]$**
 - Removes r rights from subject s over object o

Create Subject

- Precondition: $s \notin S$
- Primitive command: **create subject s**
- Postconditions:
 - $S' = S \cup \{s\}, O' = O \cup \{s\}$
 - $(\forall y \in O') [A'[s, y] = \emptyset], (\forall x \in S') [A'[x, s] = \emptyset]$
 - $(\forall x \in S)(\forall y \in O) [A'[x, y] = A[x, y]]$

Create Object

- Precondition: $o \notin O$
- Primitive command: **create object o**
- Postconditions:
 - $S' = S, O' = O \cup \{o\}$
 - $(\forall x \in S') [A'[x, o] = \emptyset]$
 - $(\forall x \in S)(\forall y \in O) [A'[x, y] = A[x, y]]$

Add Right

- Precondition: $s \in S, o \in O$
- Primitive command: **enter r into $A[s, o]$**
- Postconditions:
 - $S' = S, O' = O$
 - $A'[s, o] = A[s, o] \cup \{r\}$
 - $(\forall x \in S')(\forall y \in O' - \{o\}) [A'[x, y] = A[x, y]]$
 - $(\forall x \in S' - \{s\})(\forall y \in O') [A'[x, y] = A[x, y]]$

Delete Right

- Precondition: $s \in S, o \in O$
- Primitive command: **delete r from $A[s, o]$**
- Postconditions:
 - $S' = S, O' = O$
 - $A'[s, o] = A[s, o] - \{ r \}$
 - $(\forall x \in S')(\forall y \in O' - \{ o \}) [A'[x, y] = A[x, y]]$
 - $(\forall x \in S' - \{ s \})(\forall y \in O') [A'[x, y] = A[x, y]]$

Destroy Subject

- Precondition: $s \in S$
- Primitive command: **destroy subject s**
- Postconditions:
 - $S' = S - \{s\}, O' = O - \{s\}$
 - $(\forall y \in O') [A'[s, y] = \emptyset], (\forall x \in S') [A'[x, s] = \emptyset]$
 - $(\forall x \in S')(\forall y \in O') [A'[x, y] = A[x, y]]$

Destroy Object

- Precondition: $o \in O$
- Primitive command: **destroy object o**
- Postconditions:
 - $S' = S, O' = O - \{ o \}$
 - $(\forall x \in S') [A'[x, o] = \emptyset]$
 - $(\forall x \in S')(\forall y \in O') [A'[x, y] = A[x, y]]$

Creating File

- Process p creates file f with r and w permission

```
command create•file( $p$ ,  $f$ )  
    create object  $f$ ;  
    enter own into  $A[p, f]$ ;  
    enter  $r$  into  $A[p, f]$ ;  
    enter  $w$  into  $A[p, f]$ ;  
end
```

Mono-Operational Commands

- Make process p the owner of file g

command *make-owner*(p, g)

enter own into $A[p, g];$

end

- Mono-operational command
 - Single primitive operation in this command

Conditional Commands

- Let p give q r rights over f , if p owns f
command $grant \cdot read \cdot file \cdot 1(p, f, q)$
 if own **in** $A[p, f]$
 then
 enter r **into** $A[q, f];$
 end
- Mono-conditional command
 - Single condition in this command

Multiple Conditions

- Let p give q r and w rights over f , if p owns f and p has c rights over q

```
command grant•read•file•2( $p, f, q$ )  
  if own in  $A[p, f]$  and  $c$  in  $A[p, q]$   
  then  
    enter  $r$  into  $A[q, f]$ ;  
    enter  $w$  into  $A[q, f]$ ;  
end
```

Copy Flag and Right

- Allows possessor to give rights to another
- Often attached to a right (called a *flag*), so only applies to that right
 - *r* is read right that cannot be copied
 - *rc* is read right that can be copied
- Is copy flag copied when giving *r* rights?
 - Depends on model, instantiation of model

Own Right

- Usually allows possessor to change entries in ACM column
 - So owner of object can add, delete rights for others
 - May depend on what system allows
 - Can't give rights to specific (set of) users
 - Can't pass copy flag to specific (set of) users

Attenuation of Privilege

- Principle says you can't increase your rights, or give rights you do not possess
 - Restricts addition of rights within a system
 - Usually *ignored* for owner
 - Why? Owner gives herself rights, gives them to others, deletes her rights.

What Is “Secure”?

- Adding a generic right r where there was not one is “leaking”
 - In what follows, a right leaks if it was not present *initially*
 - Alternately: not present *in the previous state* (not discussed here)
- If a system S , beginning in initial state s_0 , cannot leak right r , it is *safe with respect to the right r*
 - Otherwise it is called *unsafe with respect to the right r*

Safety Question and Basic Results

- Is there an algorithm for determining whether a protection system S with initial state s_0 is safe with respect to a generic right r ?
 - Here, “safe” = “secure” for an abstract model
- Mono-operational systems: yes, there is such an algorithm
- General systems: no, there is no such algorithm
 - Proof: reduce the halting problem to the safety question
 - Proved by Harrison, Ruzzo, and Ullman; often called the HRU result
 - Says *nothing* about particular classes of systems; this is a generic result

Mono-Operational Commands

- Answer: *yes*

- Sketch of proof:

Consider minimal sequence of commands c_1, \dots, c_k to leak the right.

- Can omit **delete**, **destroy**

- Can merge all **creates** into one

Worst case: insert every right into every entry; with s subjects and o objects initially, and n rights, upper bound is $k \leq n(s+1)(o+1)$