

# ECS 235B, Lecture 6

January 18, 2019

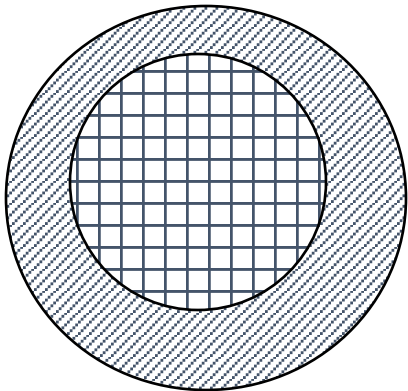
# Trust in Formal Methods

1. Proof has no errors
  - Bugs in automated theorem provers
2. Preconditions hold in environment in which  $S$  is to be used
3.  $S$  transformed into executable  $S'$  whose actions follow source code
  - Compiler bugs, linker/loader/library problems
4. Hardware executes  $S'$  as intended
  - Hardware bugs (Pentium £00£ bug, for example)

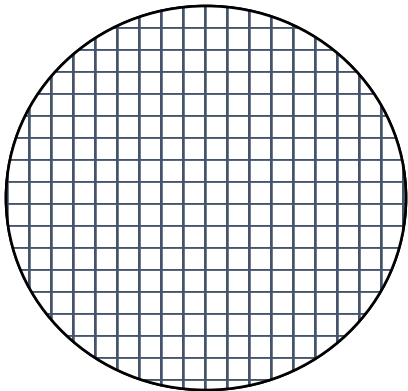
# Types of Access Control

- Discretionary Access Control (DAC, IBAC)
  - Individual user sets access control mechanism to allow or deny access to an object
- Mandatory Access Control (MAC)
  - System mechanism controls access to object, and individual cannot alter that access
- Originator Controlled Access Control (ORCON, ORGCON)
  - Originator (creator) of information controls who can access information

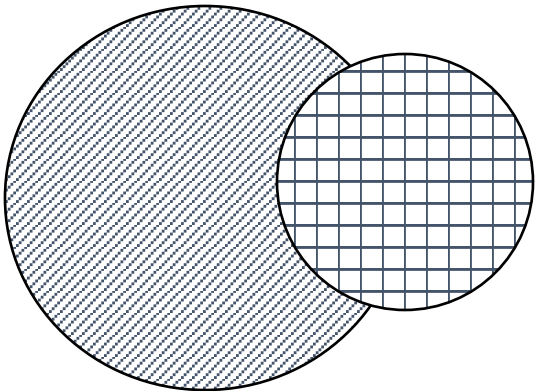
# Types of Mechanisms



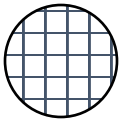
secure



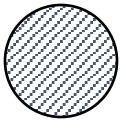
precise



broad



set of reachable states



set of secure states

# Secure, Precise Mechanisms

- Can one devise a procedure for developing a mechanism that is both secure *and* precise?
  - Consider confidentiality policies only here
  - Integrity policies produce same result
- Program a function with multiple inputs and one output
  - Let  $p$  be a function  $p: I_1 \times \dots \times I_n \rightarrow R$ . Then  $p$  is a program with  $n$  inputs  $i_k \in I_k$ ,  $1 \leq k \leq n$ , and one output  $r \rightarrow R$

# Programs and Postulates

- Observability Postulate: the output of a function encodes all available information about its inputs
  - Covert channels considered part of the output
- Example: authentication function
  - Inputs name, password; output Good or Bad
  - If name invalid, immediately print Bad; else access database
  - Problem: time output of Bad, can determine if name valid
  - This means timing is part of output

# Protection Mechanism

- Let  $p$  be a function  $p: I_1 \times \dots \times I_n \rightarrow R$ . A *protection mechanism*  $m$  is a function

$$m: I_1 \times \dots \times I_n \rightarrow R \cup E$$

for which, when  $i_k \in I_k$ ,  $1 \leq k \leq n$ , either

- $m(i_1, \dots, i_n) = p(i_1, \dots, i_n)$  or
  - $m(i_1, \dots, i_n) \in E$ .
- $E$  is set of error outputs
    - In above example,  $E = \{ \text{“Password Database Missing”}, \text{“Password Database Locked”} \}$

# Confidentiality Policy

- Confidentiality policy for program  $p$  says which inputs can be revealed

- Formally, for  $p: I_1 \times \dots \times I_n \rightarrow R$ , it is a function  $c: I_1 \times \dots \times I_n \rightarrow A$ , where

$$A \subseteq I_1 \times \dots \times I_n$$

- $A$  is set of inputs available to observer

- Security mechanism is function

$$m: I_1 \times \dots \times I_n \rightarrow R \cup E$$

- $m$  is *secure* if and only if  $\exists m': A \rightarrow R \cup E$  such that,

$$\forall i_k \in I_k, 1 \leq k \leq n, m(i_1, \dots, i_n) = m'(c(i_1, \dots, i_n))$$

- $m$  returns values consistent with  $c$



# Examples

- $c(i_1, \dots, i_n) = C$ , a constant
  - Deny observer any information (output does not vary with inputs)
- $c(i_1, \dots, i_n) = (i_1, \dots, i_n)$ , and  $m' = m$ 
  - Allow observer full access to information
- $c(i_1, \dots, i_n) = i_1$ 
  - Allow observer information about first input but no information about other inputs.

# Precision

- Security policy may be over-restrictive
  - Precision measures how over-restrictive
- $m_1, m_2$  distinct protection mechanisms for program  $p$  under policy  $c$ 
  - $m_1$  as precise as  $m_2$  ( $m_1 \approx m_2$ ) if, for all inputs  $i_1, \dots, i_n$ ,  
 $m_2(i_1, \dots, i_n) = p(i_1, \dots, i_n) \Rightarrow m_1(i_1, \dots, i_n) = p(i_1, \dots, i_n)$
  - $m_1$  more precise than  $m_2$  ( $m_1 \sim m_2$ ) if there is an input  $(i_1', \dots, i_n')$  such that  
 $m_1(i_1', \dots, i_n') = p(i_1', \dots, i_n')$  and  $m_2(i_1', \dots, i_n') \neq p(i_1', \dots, i_n')$ .

# Combining Mechanisms

- $m_1, m_2$  protection mechanisms
- $m_3 = m_1 \cup m_2$ 
  - For inputs on which  $m_1$  and  $m_2$  return same value as  $p$ ,  $m_3$  does also; otherwise,  $m_3$  returns same value as  $m_1$
- Theorem: if  $m_1, m_2$  secure, then  $m_3$  secure
  - Also,  $m_3 \approx m_1$  and  $m_3 \approx m_2$
  - Follows from definitions of secure, precise, and  $m_3$

# Existence Theorem

- For any program  $p$  and security policy  $c$ , there exists a precise, secure mechanism  $m^*$  such that, for all secure mechanisms  $m$  associated with  $p$  and  $c$ ,  $m^* \approx m$ 
  - Maximally precise mechanism
  - Ensures security
  - Minimizes number of denials of legitimate actions

# Lack of Effective Procedure

- There is no effective procedure that determines a maximally precise, secure mechanism for any policy and program.
  - Sketch of proof: let policy  $c$  be constant function, and  $p$  compute function  $T(x)$ . Assume  $T(x) = 0$ . Consider program  $q$ , where

```
p;  
if  $z = 0$  then  $y := 1$  else  $y := 2$ ;  
halt;
```

# Rest of Sketch

- $m$  associated with  $q$ ,  $y$  value of  $m$ ,  $z$  output of  $p$  corresponding to  $T(x)$
- $\forall x [T(x) = 0] \rightarrow m(x) = 1$
- $\exists x' [T(x') \neq 0] \rightarrow m(x) = 2$  or  $m(x)$  undefined
- If you can determine  $m$ , you can determine whether  $T(x) = 0$  for all  $x$
- Determines some information about input (is it 0?)
- Contradicts constancy of  $c$ .
- Therefore no such procedure exists

# Key Points

- Policies describe *what* is allowed
- Mechanisms control *how* policies are enforced
- Trust underlies everything

# Outline

- Overview
  - What is a confidentiality model
- Bell-LaPadula Model
  - General idea
  - Informal description of rules
  - Formal description of rules
- Tranquility
- Declassification
- Controversy
  - $\dagger$ -property
  - System Z



# Confidentiality Policy

- Goal: prevent the unauthorized disclosure of information
  - Deals with information flow
  - Integrity incidental
- Multi-level security models are best-known examples
  - Bell-LaPadula Model basis for many, or most, of these

# Bell-LaPadula Model, Step 1

- Security levels arranged in linear ordering
  - Top Secret: highest
  - Secret
  - Confidential
  - Unclassified: lowest
- Levels consist are called *security clearance*  $L(s)$  for subjects and *security classification*  $L(o)$  for objects

# Example

<i>security level</i>	<i>subject</i>	<i>object</i>
Top Secret	Tamara	Personnel Files
Secret	Samuel	E-Mail Files
Confidential	Claire	Activity Logs
Unclassified	Ulaley	Telephone Lists

- Tamara can read all files
- Claire cannot read Personnel or E-Mail Files
- Ulaley can only read Telephone Lists

# Reading Information

- Information flows *up*, not *down*
  - “Reads up” disallowed, “reads down” allowed
- Simple Security Condition (Step 1)
  - Subject  $s$  can read object  $o$  iff,  $L(o) \leq L(s)$  and  $s$  has permission to read  $o$ 
    - Note: combines mandatory control (relationship of security levels) and discretionary control (the required permission)
  - Sometimes called “no reads up” rule

# Writing Information

- Information flows up, not down
  - “Writes up” allowed, “writes down” disallowed
- \*-Property (Step 1)
  - Subject  $s$  can write object  $o$  iff  $L(s) \leq L(o)$  and  $s$  has permission to write  $o$ 
    - Note: combines mandatory control (relationship of security levels) and discretionary control (the required permission)
  - Sometimes called “no writes down” rule

# Basic Security Theorem, Step 1

- If a system is initially in a secure state, and every transition of the system satisfies the simple security condition, step 1, and the \*-property, step 1, then every state of the system is secure
  - Proof: induct on the number of transitions

# Bell-LaPadula Model, Step 2

- Expand notion of security level to include categories
- Security level is (*clearance, category set*)
- Examples
  - ( Top Secret, { NUC, EUR, ASI } )
  - ( Confidential, { EUR, ASI } )
  - ( Secret, { NUC, ASI } )

# Levels and Lattices

- $(A, C) \text{ dom } (A', C')$  iff  $A' \leq A$  and  $C' \subseteq C$
- Examples
  - (Top Secret, {NUC, ASI}) *dom* (Secret, {NUC})
  - (Secret, {NUC, EUR}) *dom* (Confidential, {NUC, EUR})
  - (Top Secret, {NUC})  $\neg$ *dom* (Confidential, {EUR})
- Let  $C$  be set of classifications,  $K$  set of categories. Set of security levels  $L = C \times K$ , *dom* form lattice
  - $\text{lub}(L) = (\max(A), C)$
  - $\text{glb}(L) = (\min(A), \emptyset)$