
Lecture 16: November 21, 2019

Reading: §14

Assignments: Homework 4, due on November 25 at 11:59pm

1. Classes and objects [*cards.py*, *war.py*]
 - (a) User-defined types (classes)
 - (b) Instantiate (create) new object (`__init__`)
 - (c) Objects and attributes
 - (d) Objects and methods
 - (e) Printing objects (`__str__`)